Tips Tricks and Techniques for Efficient LabVIEW Development

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IEEE I&M Society LI Section &
Long Island LabVIEW Users Group (LILUG)
Thursday 12/06/2007
Use the Right Tool Automatically

- Use the Automatic Tool Selection in the Tools Palette to avoid manually switching among many tools

Operate Value Tool
Position/Size/Select Tool
Edit Text Tool
Connect Wire Tool
Access the Tools Palette Quickly

- Hold the <Shift> key and right-click to display a temporary version of the Tools Palette at the location of the cursor.
Easily Scroll Through Structures

- You can use Ctrl + Mouse Scroll to scroll through:
  - Case Structures
  - Event Structures
  - Stacked Sequence Structures
  - Diagram Disable Structures

Filename: Easily Scroll Through Structures LV8.5.vi
Case Structure with Integer Selector

- Using the Labeling tool enter a single value or lists and ranges of values in the case selector label

Some Examples:

**Numeric Range**
1..20 → All Numbers from 1 through 20 Inclusively

**Lists**
-1,3,8 → -1, 3 and 8, Use Commas to Separate Values

**Open-ended Ranges**
..4 → All Values Less or Equal to 4

**Default**
20, Default → 20 and all values that are not set in other cases
Select **Retain Wire Values** on the toolbar to have LabVIEW store the last data item that flowed through any wire in the VI.

Use the **Probe Data** tool available on the Tools Palette to click on the wire of interest and obtain the last value through.
Quickly Find the Right Palette

- Right-click on an object in the block diagram to get its palette shortcut
Navigate Large Arrays Easily

- Right-click on an array and select **Visible Items >> Horizontal Scrollbar**
- To view last element, select **Advanced >> Show Last Element**
- Both horizontal and vertical scrollbars available (depending on view)
Drag and Drop to Save Time

- Drag an image into your VI icon
- Select a file and drag into a path constant
- Take a URL from Internet Explorer and drag into a string constant
- Drag items from disk or Project Explorer into a LabVIEW block diagram
Utilize Advanced File I/O Functions

- **Note:** These New File I/O VIs are available in LabVIEW 8.20 or later

  - Check If File or Folder Exists → Checks whether a file or folder exists
  - Recursive File List → Obtain a listing of files and folders in a directory or LLB
  - Get File Extension → Retrieve the file extension of a file you specify
  - Compare Two Paths → Get the relative path from one file to the next
  - Generate Temporary File Path → Create unique file path in the temporary directory
  - MD5 Checksum File → Compute the MD5 message-digest of a file
Demystify the LabVIEW Color Picker Part I

- **Grayscale Bar** – Select pure black, pure white, or any shade of gray in between. Good choice for panel backgrounds
- **Earth Tones/Muted Bar** - Colors for medium to large size objects
- **Highlight Bar** – Used these colors sparingly, one or two per panel to help draw attention to small objects
- **Transparent** - make front panel objects transparent to layer multiple controls and indicators so that they appear in the same place when a user selects a particular option
- **More Colors** - Select a specific color using the color utility on the operating system
Demystify the LabVIEW Color Picker Part II

- **User Row** – Contains colors that you can define in Tools>>Options. Handy if you want to use the same RGB colors frequently
- **History Row** – Helps you re-use colors that you selected recently
- **System Colors** – Allows you to set the appearance of a front panel to match the system colors of any computer that runs the VI
- **Currently Selected Color** – Displays the currently selected color. Objects that have foreground and background colors display the foreground color in the left half of this box and the background color in the right half
- **RGB Color Wheel** - To the right of that it either displays the RGB value or the name for User colors and System colors that is the **Currently Selected Color**
Be Precise: Resize Objects Dialog Box

- On the Front Panel select all objects you want to resize using the position/size/select tool or use <Ctrl-A> in LabVIEW 8.0 or later. On the Resize Objects ring choose the "Set Width and Height..." on the VI's toolbar. The Resize Objects dialog box appears, which allows you to change the width and height or both of the selected objects.

- On the Distribute Objects ring select the Vertical Centers option to distribute the objects evenly on the Front Panel.
Design/Architecture – Main & SubVIs

- Code should not use more than one screen
- Arrange controls to resemble the connector assignments
- Use the 4x2x2x4 connector to pass data between VIs (default connector pane starting with LabVIEW 8.0)
- Apply consistent fonts and capitalization
- Maximize the contrast between text color and background color
Switch Terminal Wires Easily Using the ‘Switcheroo’ Tool

Hold Down Ctrl and Left-Click on Input Terminal

Note: This works only for functions with two inputs when both inputs have already been wired and when using the Auto Tool or Wiring Tool
Display the LabVIEW.exe Version and VI Path in the VI Title Bar

- If you are working with multiple versions of LabVIEW place the following line in your LabVIEW.INI file to identify the version currently used:
  ```
  showExePathInWindowTitle=True
  ```
- It will display the LabVIEW.exe Version and the path to the current VI in the VI Title Bar

**Note:** Works in LabVIEW 8.0 or later
Change the Default Connector Pane in LabVIEW

- If you need to change the default connector pane for LabVIEW 8.0 which is 4x2x2x4 to 5x2x2x2x5, place the following line in your LabVIEW.INI file:
  
  `defaultConPane=4833`

- The number inside the brackets represents the value obtained from the VI:
  `Determine Connector Pane Pattern LV8.0.vi`

- If you prefer the LabVIEW 7.x and earlier behavior, where the pattern is automatically selected to match the number of front panel controls/indicators, you can use:
  
  `defaultConPane=-1`

**Note:** Works in LabVIEW 8.0 or later
Connector Pane Terminals Default to Required in LabVIEW 8.5

- Select the new ‘Connector pane terminals default to Required’ option in Tools >> Options…
- This option sets new terminals connected on any VI's connector pane to Required (except error controls) instead of Recommended. This applies to connections made using the wiring tool and to subVIs created using Create SubVI.

Filename: Connector Pane terminals default to Required in LV8.5.vi
Remove Many Breakpoints

- Select **Edit >> Remove Breakpoints from Hierarchy**
- A Breakpoint Removal Summary will display all breakpoints removed
- Great tool for removing all breakpoints after debugging a section of code

**Note:** Works in LabVIEW 8.2 or later
Add Enumeration Items Easily

- Press Ctrl while over Enum and click inside in order to use the Edit Text Tool
- Use Shift + Enter to repeatedly add items
- This convenient trick also works for Rings
Change the Windows File Dialog
(to contain recently used folders in LabVIEW)

- Add the following line in your LabVIEW.INI file to identify the version currently used:

  MRUFolders=True

- Access to the last 5 directories used in LabVIEW conveniently

**Note 1:** Works in LabVIEW 8.2 or later

**Note 2:** Overrides TweakUI settings
Quickly Open a VI Reference
(next to current VI on disk)

- LabVIEW automatically looks in the current directory
- Right-click on VI and select Call Setup to call it dynamically

**Note:** This method requires a path constant.

**Call Setup**

**Note:** Works in LabVIEW 8.0 or later
Implement a For Loop Progress Bar

- Place Progress Bar VI inside a For Loop
- Opens automatically after a specified amount of time
- **Filename:** For Loop Progress Bar LV7.0.vi
Close LabVIEW Programmatically if EXE

- Use **Filename**: Close LabVIEW ONLY When EXE LV7.1.vi
Icon Tips Part I

Icon Editor Tools

- **Pencil** — Draws and erases pixel by pixel. **TIP:** To draw horizontal or vertical lines, press the `<Shift>` key while you use this tool to drag the cursor.
- **Line** — Draws straight lines. **TIP:** To draw horizontal, vertical, and diagonal lines, press the `<Shift>` key while you use this tool to drag the cursor.
- **Color Copy** — Copies the foreground color from an element in the icon. Automatically returns to the tool you were using before you selected the Color Copy tool.
- **Fill** — Fills an outlined area with the foreground color.
- **Rectangle** — Draws a rectangular border in the foreground color. **TIP:** Double-click this tool to frame the icon in the foreground color.
- **Filled Rectangle** — Draws a rectangle with a foreground color frame and filled with the background color. **TIP:** Double-click this tool to frame the icon in the foreground color and fill it with the background color.
- **Select** — Selects an area of the icon to cut, copy, move, or make other changes. **TIP:** Double-click this tool and press the `<Delete>` key to delete the entire icon.
- **Text** — Enters text into the icon. **TIP:** Double-click this tool to select a different font. **TIP:** While still typing and before selecting another tool you can move the text around pixel by pixel by pressing the arrow keys.
- **Foreground/Background** — Displays the current foreground and background colors. Click each rectangle to access a color picker from which you can select new colors to use.
Icon Tips Part II

- Select the SMALL FONTS font & use CAPS with size 8. Fit up to 4 lines of text.
- After selecting a rectangle area on the icon paste anything from the clipboard (image, text, control) into the Icon Editor and have it automatically resized to fit area set.
- Holding down the `<Ctrl>` key will switch to the Color Copy (Eyedropper) selection tool.
- Copy an image to a VI icon by dragging the image file and place it on the icon located in the upper right corner of the Front Panel or Block Diagram.
Icon Tips Part III

- National Instruments Icon Library

This resource offers you a selection of over 500 pre-made icons that you can download and use for free in your own VIs, toolbars, and applications.

Sample Icons from NI’s Icon Library Collection
Abide by Universal Conventions for Green, Yellow, and Red

- Red indicates alarm or emergency
- Yellow indicates caution or warning
- Green indicates normal operating conditions
LabVIEW 8.5 - Close Arrays of References

• In LabVIEW 8.2, you must close multiple references in a For Loop

• In LabVIEW 8.5, Close Reference now accepts a 1D array of references
LabVIEW 8.5 - Merge Two VIs

• Track changes made to a base VI (Tools >> Merge VIs)

• Interactively decide which changes to incorporate
LabVIEW 8.5 - For Loop with Break

Run a fixed number of times or until a condition is met.

LabVIEW 8.2

LabVIEW 8.5
LabVIEW Keyboard Shortcuts

Object/Movement Execution

<table>
<thead>
<tr>
<th>Shortcut</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Shift-click</td>
<td>Selects multiple objects; adds object to current selection.</td>
</tr>
<tr>
<td>Arrow keys</td>
<td>Moves selected objects one pixel at a time.</td>
</tr>
<tr>
<td>Shift-Arrow keys</td>
<td>Moves selected objects several pixels at a time.</td>
</tr>
<tr>
<td>Shift-click (drag)</td>
<td>Moves selected objects in one axis.</td>
</tr>
<tr>
<td>Ctrl-click (drag)</td>
<td>Duplicates selected object.</td>
</tr>
<tr>
<td>Ctrl-Shift-click (drag)</td>
<td>Duplicates selected object and moves it in one axis.</td>
</tr>
<tr>
<td>Shift-resize</td>
<td>Resizes selected object while maintaining aspect ratio.</td>
</tr>
<tr>
<td>Ctrl-resize</td>
<td>Resizes selected object while maintaining center point.</td>
</tr>
<tr>
<td>Ctrl-Shift-resize</td>
<td>Resizes selected object while maintaining center point and aspect ratio.</td>
</tr>
<tr>
<td>Ctrl-drag a rectangle</td>
<td>Adds more working space to the front panel or block diagram.</td>
</tr>
<tr>
<td>Ctrl-A</td>
<td>Selects all front panel or block diagram items.</td>
</tr>
<tr>
<td>Ctrl-Shift-A</td>
<td>Performs last alignment operation on objects.</td>
</tr>
<tr>
<td>Ctrl-D</td>
<td>Performs last distribution operation on objects.</td>
</tr>
<tr>
<td>Double-click open space</td>
<td>Adds a free label to the front panel or block diagram if automatic tool selection is enabled.</td>
</tr>
<tr>
<td>Ctrl-mouse wheel</td>
<td>Scrolls through subdiagrams of a Case, Event, or Stacked Sequence structure.</td>
</tr>
<tr>
<td>Spacebar (drag)</td>
<td>Disables preset alignment positions when moving object labels or captions.</td>
</tr>
</tbody>
</table>
LabVIEW Keyboard Shortcuts

Navigating the LabVIEW Environment

- **Ctrl-F**  
  Finds objects or text.
- **Ctrl-Shift-F**  
  Displays Search Results window or the Find Project Items dialog box with the previous search results.
- **Ctrl-G**  
  Searches for next instance of object or text.
- **Ctrl-Shift-G**  
  Searches for previous instance of VIs, object, or text.
- **Ctrl-Tab**  
  Cycles through LabVIEW windows in the order the windows appear onscreen.
- **Ctrl-Shift-Tab**  
  Cycles the opposite direction through LabVIEW windows.
- **Ctrl-L**  
  Displays the Error List window.
- **Ctrl-Shift-W**  
  Displays the All Windows dialog box.

Navigating Front Panels and Block Diagrams

- **Ctrl-E**  
  Displays block diagram or front panel window.
- **Ctrl-#**  
  Enables or disables grid alignment.
- **Ctrl-\**  
  Maximizes and restores window.
- **Ctrl-T**  
  Tiles front panel and block diagram windows.
- **Ctrl-Shift-N**  
  Displays the Navigation window.
- **Ctrl-I**  
  Displays the VI Properties dialog box.
- **Ctrl-Y**  
  Displays the History window.

Navigating the VI Hierarchy Window

- **Ctrl-D**  
  Redraws the VI Hierarchy window.
- **Ctrl-A**  
  Shows all VIs in the VI Hierarchy window.
- **Ctrl-click VI**  
  Displays the subVIs and other nodes that make up the VI you select in the VI Hierarchy window.
- **Enter**  
  Finds the next node that matches the search string after initiating a search by typing in the VI Hierarchy window.
- **Shift-Enter**  
  Finds the previous node that matches the search string after initiating a search by typing in the VI Hierarchy window.

Debug

- **Ctrl-\rightarrow**  
  Steps into node.
- **Ctrl-\rightarrow\rightarrow**  
  Steps over node.
- **Ctrl-\rightarrow\rightarrow\rightarrow**  
  Steps out of node.

File Operations

- **Ctrl-N**  
  Opens a new, blank VI.
- **Ctrl-O**  
  Opens an existing VI.
- **Ctrl-W**  
  Closes the VI.
- **Ctrl-S**  
  Saves the VI.
- **Ctrl-Shift-S**  
  Saves all open files.
- **Ctrl-P**  
  Prints the window.
- **Ctrl-Q**  
  Quits LabVIEW.
## LabVIEW Keyboard Shortcuts

### Tools and Palettes

<table>
<thead>
<tr>
<th>Key Combination</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ctrl</td>
<td>Switches to next most useful tool.</td>
</tr>
<tr>
<td>Shift</td>
<td>Switches to Positioning tool.</td>
</tr>
<tr>
<td>Ctrl-Shift over open space</td>
<td>Switches to Scrolling tool.</td>
</tr>
<tr>
<td>Spacebar</td>
<td>Toggles between two most common tools if automatic tool selection is disabled.</td>
</tr>
<tr>
<td>Shift-Tab</td>
<td>Enables automatic tool selection.</td>
</tr>
<tr>
<td>Tab</td>
<td>Cycles through four most common tools if you disabled automatic tool selection by clicking the Automatic Tool Selection button. Otherwise, enables automatic tool selection.</td>
</tr>
<tr>
<td>Arrow keys</td>
<td>Navigates temporary Controls and Functions palettes.</td>
</tr>
<tr>
<td>Enter</td>
<td>Navigates into a temporary palette.</td>
</tr>
<tr>
<td>Esc</td>
<td>Navigates out of a temporary palette.</td>
</tr>
<tr>
<td>Shift-right-click</td>
<td>Displays a temporary version of the Tools palette at the location of the cursor.</td>
</tr>
</tbody>
</table>

### SubVIs

<table>
<thead>
<tr>
<th>Key Combination</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double-click subVI</td>
<td>Displays subVI front panel.</td>
</tr>
<tr>
<td>Ctrl-dbl-click subVI</td>
<td>Displays subVI block diagram and front panel.</td>
</tr>
<tr>
<td>Drag VI icon to block diagram</td>
<td>Places that VI as a subVI on the block diagram.</td>
</tr>
<tr>
<td>Shift-drag VI icon to block diagram</td>
<td>Places that VI as a subVI on the block diagram with constants wired for controls that have non-default values.</td>
</tr>
<tr>
<td>Ctrl-right-click block diagram and select VI from palette</td>
<td>Opens front panel of that VI.</td>
</tr>
</tbody>
</table>

### Basic Editing

<table>
<thead>
<tr>
<th>Key Combination</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ctrl-Z</td>
<td>Undoes last action.</td>
</tr>
<tr>
<td>Ctrl-Shift-Z</td>
<td>Redoes last action.</td>
</tr>
<tr>
<td>Ctrl-X</td>
<td>Cuts an object.</td>
</tr>
<tr>
<td>Ctrl-C</td>
<td>Copies an object.</td>
</tr>
<tr>
<td>Ctrl-V</td>
<td>Pastes an object.</td>
</tr>
</tbody>
</table>

### Help

<table>
<thead>
<tr>
<th>Key Combination</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ctrl-H</td>
<td>Displays Context Help window.</td>
</tr>
<tr>
<td>Ctrl-Shift-L</td>
<td>Locks Context Help window.</td>
</tr>
<tr>
<td>Ctrl-? or &lt;F1&gt;</td>
<td>Displays LabVIEW Help.</td>
</tr>
</tbody>
</table>

### Execution

<table>
<thead>
<tr>
<th>Key Combination</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ctrl-R</td>
<td>Runs the VI.</td>
</tr>
<tr>
<td>Ctrl-</td>
<td>Stops the VI, when used while VI is running.</td>
</tr>
<tr>
<td>Ctrl-M</td>
<td>Changes to run or edit mode.</td>
</tr>
<tr>
<td>Ctrl-Run button</td>
<td>Recompiles the current VI.</td>
</tr>
<tr>
<td>Ctrl-Shift-Run button</td>
<td>Recompiles all VIs in memory.</td>
</tr>
<tr>
<td>Ctrl-Down arrow</td>
<td>Moves key focus inside an array or cluster, when used while VI is running.</td>
</tr>
<tr>
<td>Ctrl-Up arrow</td>
<td>Moves key focus outside an array or cluster, when used while VI is running.</td>
</tr>
<tr>
<td>Tab</td>
<td>Navigates the controls or indicators according to tabbing order, when used while VI is running.</td>
</tr>
<tr>
<td>Shift-Tab</td>
<td>Navigates backward through the controls or indicators, when used while VI is running.</td>
</tr>
</tbody>
</table>
## LabVIEW Keyboard Shortcuts

### Text

<table>
<thead>
<tr>
<th>Shortcut</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double-click</td>
<td>Selects a single word in a string.</td>
</tr>
<tr>
<td>Triple-click</td>
<td>Selects an entire string.</td>
</tr>
<tr>
<td>Ctrl-Right</td>
<td>Moves forward in string by one word when using text that has characters that use single bytes, such as Western character sets.</td>
</tr>
<tr>
<td>arrow</td>
<td></td>
</tr>
<tr>
<td>Ctrl-Left</td>
<td>Moves backward in string by one word when using text that has characters that use single bytes, such as Western character sets.</td>
</tr>
<tr>
<td>arrow</td>
<td></td>
</tr>
<tr>
<td>Home</td>
<td>Moves to beginning of current line in string.</td>
</tr>
<tr>
<td>End</td>
<td>Moves to end of current line in string.</td>
</tr>
<tr>
<td>Ctrl-Home</td>
<td>Moves to beginning of entire string.</td>
</tr>
<tr>
<td>Ctrl-End</td>
<td>Moves to end of entire string.</td>
</tr>
<tr>
<td>Shift-Enter</td>
<td>Adds new items when entering items in enumerated type controls and constants, ring controls and constants, or Case structures. In string constants, press the &lt;Shift-Enter&gt; keys on the keyboard to disable autosizing if it is enabled. If autosizing is disabled, press the &lt;Shift-Enter&gt; keys on the keyboard to display a scroll bar in the constant.</td>
</tr>
<tr>
<td>Ctrl-Enter</td>
<td>Ends text entry.</td>
</tr>
</tbody>
</table>

### Fonts

<table>
<thead>
<tr>
<th>Shortcut</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ctrl-+</td>
<td>Increases the current font size.</td>
</tr>
<tr>
<td>Ctrl-—</td>
<td>Decreases the current font size.</td>
</tr>
<tr>
<td>Ctrl-0</td>
<td>Displays the Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-1</td>
<td>Changes to the Application font in Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-2</td>
<td>Changes to the System font in the Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-3</td>
<td>Changes to the Dialog font in the Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-4</td>
<td>Changes to the current font in the Font dialog box.</td>
</tr>
</tbody>
</table>

### Wiring

<table>
<thead>
<tr>
<th>Shortcut</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ctrl-B</td>
<td>Deletes all broken wires in a VI.</td>
</tr>
<tr>
<td>Esc, right</td>
<td>Cancels a wire you started.</td>
</tr>
<tr>
<td>click, or</td>
<td>terminal</td>
</tr>
<tr>
<td>Ctrl-Right</td>
<td>Moves forward in string by one character when using text that has characters that use single bytes, such as Western character sets.</td>
</tr>
<tr>
<td>arrow</td>
<td></td>
</tr>
<tr>
<td>Ctrl-Left</td>
<td>Moves backward in string by one character when using text that has characters that use single bytes, such as Western character sets.</td>
</tr>
<tr>
<td>arrow</td>
<td></td>
</tr>
<tr>
<td>Home</td>
<td>Moves to beginning of current line in string.</td>
</tr>
<tr>
<td>End</td>
<td>Moves to end of current line in string.</td>
</tr>
<tr>
<td>Ctrl-Home</td>
<td>Moves to beginning of entire string.</td>
</tr>
<tr>
<td>Ctrl-End</td>
<td>Moves to end of entire string.</td>
</tr>
<tr>
<td>Shift-Enter</td>
<td>Adds new items when entering items in enumerated type controls and constants, ring controls and constants, or Case structures. In string constants, press the &lt;Shift-Enter&gt; keys on the keyboard to disable autosizing if it is enabled. If autosizing is disabled, press the &lt;Shift-Enter&gt; keys on the keyboard to display a scroll bar in the constant.</td>
</tr>
<tr>
<td>Ctrl-Enter</td>
<td>Ends text entry.</td>
</tr>
<tr>
<td>Ctrl-0</td>
<td>Displays the Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-1</td>
<td>Changes to the Application font in Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-2</td>
<td>Changes to the System font in the Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-3</td>
<td>Changes to the Dialog font in the Font dialog box.</td>
</tr>
<tr>
<td>Ctrl-4</td>
<td>Changes to the current font in the Font dialog box.</td>
</tr>
<tr>
<td>Double-click</td>
<td>Tacks down wire without connecting it.</td>
</tr>
<tr>
<td>(while</td>
<td>Toggles automatic wiring while moving objects.</td>
</tr>
<tr>
<td>wiring)</td>
<td></td>
</tr>
<tr>
<td>Ctrl-click</td>
<td>Undoes last point where you set a wire.</td>
</tr>
<tr>
<td>Input on</td>
<td>Switches the two input wires ['Switcheroo' Function].</td>
</tr>
<tr>
<td>function with</td>
<td></td>
</tr>
<tr>
<td>two inputs</td>
<td></td>
</tr>
<tr>
<td>Spacebar</td>
<td>Switches the direction of a wire between horizontal and vertical.</td>
</tr>
</tbody>
</table>
LabVIEW Resources & Bibliography

- Weekly LabVIEW Nuggets
  http://ni.com/forums
  and search for “nuggets”

- LAVA: Favorite Tips and Shortcuts
  http://forums.lavag.org

- LabVIEW Style Guide
  http://zone.ni.com/devzone/cda/tut/p/id/4434
LabVIEW Resources & Bibliography

- Christina's Eyes on VIs Blog
  http://eyesonvis.blogspot.com/

- BetterVIEW - Interface Designer's Workshop
  http://www.bettervi.com/Pages/designer.html

- G'ossip in G'enerality Blog
  http://forums.lavag.org/blog/pjm_labview/index.php

- LabVIEW Wiki
  http://wiki.lavag.org
LabVIEW Resources & Bibliography

**Title:** The LabVIEW Style Book  
**Author:** Peter A. Blume  
**Publisher:** Prentice Hall PTR; 1st ed. (2007)  
**ISBN:** 0131458353

Buy the PDF eBook its in **COLOR** the book is NOT

**Title:** LabVIEW for Everyone: Graphical Programming Made Easy and Fun  
**Author:** Jeffrey Travis, Jim Kring  
**Publisher:** Prentice Hall PTR; 3rd ed. (2006)  
**ISBN:** 0131856723
Viewgraphs & Examples

The Viewgraphs and Examples of the presentation will be available in a few days at:

- IEEE Long Island Section website, Instrumentation & Measurement Society page
  [www.ieee.li](http://www.ieee.li)

- ALE System Integration website User Group page
  [www.aleconsultants.com](http://www.aleconsultants.com)